Roll a Number

This game provides an engaging way to reenforce ideas related to our number system. Students work in groups of 2– 4 (4 is ideal) use the numbers rolled as digits to try to form numbers to meet the given descriptions.

Directions

- Team I rolls 5 dice and determines how to use each of the numbers rolled as digits to form a number that can fit the first description on the game board. If the team **can** make a number to fit the description, on their next turn they will try to make a number to fit the next description. If they **cannot** make a number to fit the description, the turn ends. They must try again on their next turn.
- Team 2 repeats the process above. The teams alternate turns, trying to make the numbers described.
- The first team to make all six numbers wins the game.

Roll a Number

	Digits Rolled	Number
Greater than 41 thousands		
Even number with a 4 in the hundreds place		
Rounds to 52,000 when rounded to the nearest thousand		
Less than 30,000+500+7		
4 in the tens place and greater than 679 tens		
Between 43 thousands and 51 thousands		
The value of one digit is ten times larger than the digit to its right		